

Subject Overview: Art and Design - MAP A

<u>Reception Autumn</u>	<u>Reception Spring</u>	<u>Reception Summer</u>
- To use a range of different techniques and variety of materials, e.g. paint, collage. - To cut continuously with scissors to make lines or snips and use a paintbrush to form lines and circles. - To use drawing materials to create pictures with a range of lines and shapes. - To use different textures in creations and combine media. - To use a range of shapes and colours to represent observational drawings. - To mould and shape clay/dough with fingers and tools.	- To experiment with different techniques and materials to achieve the desired effect. - To mix colours to produce different shades and combines materials to create different textures. - To use a range of tools and equipment. - To experiment with different techniques and materials to achieve the desired effect, including colour mixing. - To uses scissors to cut around more complex shapes.	- To safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. - To make use of props and materials when role playing characters in narrative and stories - To use a range of small tools, including scissors, paint brushes and cutlery. - To begin to show accuracy and care when drawing.
<u>Painting and mixed-media: Life in colour Yr1&2 – Autumn 2</u>	<u>Drawing: Tell a story Year 1 & 2 Spring 2</u>	<u>Sculpture and 3D: Paper play Year 1 & 2 Summer 2</u>
- To develop knowledge of colour mixing. - To know how texture can be created with paint. - To use paint to explore texture and pattern. - To evaluate and improve artwork.	- To develop a range of mark making techniques. - To explore and experiment with mark-making to create textures. - To develop observational drawing. - To understand how to apply expressions to illustrate a character. - To develop illustrations to tell a story.	- To roll paper to make 3D structures. - To shape paper to make a 3D drawing. - To apply paper-shaping skills to make an imaginative sculpture. - To work collaboratively to plan and create a sculpture. - To apply painting skills when working in 3D.
<u>Drawing: Power Prints Year 3 & 4 - Autumn 1</u>	<u>Craft and design: Egyptian scrolls Year 3 & 4 Spring 1</u>	<u>Sculpture and 3D: Mega materials Year 3 & 4 Summer 1</u>
- To draw using tone to create a 3D effect. - To explore proportion and tone when drawing. - To plan a composition for a mixed-media drawing. - To use shading techniques to create pattern and contrast. - To work collaboratively to develop drawings into prints.	- To investigate the style, pattern and characteristics of Ancient Egyptian art. - To apply design skills inspired by the style of an ancient civilisation. - To apply understanding of ancient techniques to construct a new material. - To apply drawing and painting skills in the style of an ancient civilisation. - To apply an understanding of Egyptian art to develop a contemporary response.	- To develop ideas for 3D work through drawing and visualisation in 2D. - To use more complex techniques to shape materials. - To explore how shapes can be formed and joined in wire. - To consider the effect of how sculpture is displayed. - To choose and join a variety of materials to make sculpture.
<u>Drawing: Make my voice heard Year 5 & 6 – Autumn 1</u>	<u>Painting and mixed media: Portraits Year 5 & 6 – Spring 1</u>	<u>Sculpture and memories: Making memories Year 5 & 6 – Summer 1</u>
- To explore expressive drawing techniques. - To consider how symbolism in art can convey meaning. - To apply understanding of the drawing technique chiaroscuro. - To apply an understanding of impact and effect to create a powerful image.	- To explore how a drawing can be developed. - To combine materials for effect. - To identify the features of self-portraits. - To develop ideas towards an outcome by experimenting with materials and techniques. - To apply knowledge and skills to create a mixed media self-portrait.	- To analyse how art can explore the concept of self. - To explore sculptural techniques. - To use creative experience to develop ideas and plan a sculpture. - To apply an understanding of materials and techniques to work in 3D. - To problem solve, evaluate and refine artwork to achieve a chosen outcome